

Back-Lit Printing Service, for A2 + A1 + A0

A2 Back-Lit



Poster Version = **A2**
Poster Size = **420mm x 594mm**
Orientation = **Portrait**
Paper Type = **Backlit Film**
Paper Weight = **210gsm**

A1 Back-Lit



Poster Version = **A1**
Poster Size = **594mm x 841mm**
Orientation = **Portrait**
Paper Type = **Backlit Film**
Paper Weight = **210gsm**

A0 Back-Lit



Poster Version = **A0**
Poster Size = **841mm x 1189mm**
Orientation = **Portrait**
Paper Type = **Backlit Film**
Paper Weight = **210gsm**

Back-Lit Printing Service, for A2 + A1 + A0

Perfect for all Estate Agents that don't have access to a A2, A1, A0 printer
We supply your details printed onto a White Translucent Backlit Film @ 210gsm
We can print in 2x formats = Portrait / Landscape

Your own details will need to be supplied - See = [More Information](#)

More Information:

Step 1

Create your online order

However: we would advice you to create your artwork document before creating the 'Live Order'
Why? - Once we gain your online order, we will be requesting your artwork document

Step 2

Artwork:

Create your - Print-ready file, or files
Create them, on a single-page High-Resolution CMYK PDF's with crops and bleeds at the correct size.
Once created, email them to = info@estateagentsupplies.co.uk

Email - Ensure your mentioned the Website Online reference number on your email
This Website Online number is automatically generated and sent to you
Example - AH42HL-3000-1234
So, in your email subject box, mention your unique file ref number, also add ARTWORK after your ref
So, we should gain an email 'Subject' saying = AH42HL-3000-1234 - ARTWORK

Important

If files are much larger - you could always send them on a USB Stick
Send too = Estate Agent Supplies, Freshfields, Woodlands Avenue, Chester, CH1 4AT
If this is your plan - also, tell us by an email, this way, we can update you on the receipt of your USB Stick

Step 3

Delivery

Delivery is subject to artwork acceptance!
However; assuming all is OK
Expect a 5x working days turn-around